

“Quick Time” Challenge

Objective:

This is a timed event. The goal of this challenge is to quickly and accurately engage one target with one round, six separate times. Once the competitor is staged and ready at the 15-yard line (PCC loaded and at the low ready position), they will check with the timekeeper and make sure they are ready. Once the timekeeper is set, the competitor will say “standby...GO” and begin the drill from the low ready (time starts on GO). The competitor will engage the 8” steel target (blue) with 1 round in one second or less and then return to the low ready, PCC on safe. Once at the low ready, the competitor will again say “standby...GO” and engage the 8” steel target (orange) with 1 round in one second or less. This will continue until all six rounds are shot. The shooter will alternate between the 8” steel target (blue) and the 8” steel target (orange). This means, 3 hits on the 8” steel target (blue) and 3 hits on the 8” steel target (orange). To successfully pass this challenge, the competitor and the challenger(s) must complete the tasks in the allotted time frame.

IMPORTANT: *Returning to the low ready position is not part of this drill as it pertains to the time requirement, only when the shot breaks, therefore there is no rush to return to the low ready. Also, after each shot and before returning to the low ready position, the shooter must put their PCC on safe.*

Tasks:

6 separate hits (dings) on targets, selector switch manipulation, and each shot in 1 second or less

Distance:

Stationary, 15-yard line

Loadout:

6 rounds total: 1 magazine with 6 live rounds

Time:

1 second for each individual shot (from when the shot breaks, not when the PCC is returned to the low ready position)

Targets:

- 1: 8” steel plate (blue)
- 2: 8” steel plate (orange)

Skills Strengthened:

Target acquisition, selector switch manipulation, and accuracy