

# “Oh! A Piece of Candy!” Challenge

## Objective:

This is a timed event. The goal of this challenge is meant to focus on improving the challenger’s ability to favorably react to rapidly changing locations/tasks while under the threat of a time limit. Before starting this challenge, the competitor places a magazine and two loose rounds on the ground at the 15-yards line, 20-yards line, and 25-yard line. When the competitor is staged and ready at the 25-yard line (pistol unloaded and in the holster), the competitor will check with the timekeeper and make sure the timekeeper is ready. Once the timekeeper is set, the competitor will say “standby...GO” and begin the drill (time starts on GO). The competitor fills the magazine with the two loose rounds, draws their pistol from the holster, loads and engages the silhouette steel target (pink) with 2 rounds. The weapon should go into slide lock following that last shot, at which point the competitor will move to the 20-yard line, fill the magazine with the 2 loose rounds, loads and engages the 10” steel target (green) with 2 rounds. Again, the weapon should go into slide lock following that last shot, at which point the competitor will move to the 15-yard line, fill the magazine with the 2 loose rounds, loads and engage the 8” steel target (orange) with 2 rounds. The time stops once the competitor gets a hit (ding) on their last target. To successfully pass this challenge, the competitor and the challenger(s) must complete the tasks in the allotted time frame.

## Tasks:

Target identification (working the targets in a specific order), reloading, hit (ding) on each target, and beat the clock

## Distance:

Moving, starting at the 25-yard line to the 20-yard line and working to the 15-yard line

## Loadout:

3 magazines with 2 live rounds near each magazine

## Time:

70 seconds

## Targets:

- 1: Silhouette steel plate (pink)
- 2: 10” steel plate (green)
- 3: 8” steel plate (orange)

## Skills Strengthened:

Weapon manipulation, reloading, stress management, and target accountability

## Challenge Type:

“No shit, there I was” – NSTIW Flag Challenge