

# “New Girlfriend” Challenge

## Objective:

This is a timed event. The goal of this challenge is to quickly react to an unanticipated change in the environment and place a round on target accurately with the added difficulty of a combat reload. Once the competitor is staged and ready at the 15-yard line (pistol loaded and holstered), they will check with the timekeeper and make sure they are ready. Once the timekeeper is set, the timekeeper will place an improvised blindfold (of any type, as long as it can be removed quickly) on the face of the competitor. The timekeeper spins the shooter slow enough so as not to induce dizziness but fast enough to render the shooter unsure of their orientation. At the timekeeper’s discretion, the timekeeper stops the shooter from spinning and yells “Go!” (time starts on GO). The shooter pulls the blindfold off, orients themselves to the targets, draws their pistol from the holster and engages all three steel targets in any order of their own choosing. The weapon should go into slide lock following the last shot, at which point the competitor will perform a combat reload and reengage all three steel targets in the opposite order. The time stops once the competitor gets a hit (ding) on their last target. To successfully pass this challenge, the competitor and the challenger(s) must complete the tasks in the allotted time frame.

## Tasks:

Reloading, hits (dings) on each target, and beat the clock

## Distance:

Stationary, 20-yard line

## Loadout:

2 magazines with 3 live rounds in each magazine

## Time:

Time limit set by the first competitor

## Targets:

*\*Order set by competitor*

Silhouette steel plate (pink)

8” steel plate (orange)

10” steel plate (green)

## Skills Strengthened:

problem solving, combat reloads, and multiple target engagement

## Challenge Type:

“No shit, there I was” – NSTIW Flag Challenge